

### Global model-agnostic\* explanation methods

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#### **Overview of global explanation methods**





## A closer look at 4 methods

- 1. ALE Plots
  - Visualizing the effects of predictor variables in black box supervised learning models by Daniel W. Apley and Jingyu Zhu, 2020
- 2. Permutation Feature Importance
  - Random Forests by Breiman, 2001
  - All models are wrong, but many are useful: Learning a variable's importance by studying an entire class
    of prediction models simultaneously by Aaron Fisher, Cynthia Rudin, and Francesca Dominici, 2018
- з. SAGE
  - Understanding global feature contributions with additive importance measures by lan Covert, Scott Lundberg, and Su-In Lee, 2021
- 4. Mean decrease impurity for additive trees
  - Understanding variable importances in forests of randomized trees, Louppe et al. (2013)
  - Elements of Statistical Learning, Ch 10.13, Hastie et al. (2001)
  - Classification and Regression Trees, Ch 4+5, Breiman et al. (1984)



### (1) Accumulated local affects (ALE) plots

Apley and Zhu, 2020

Imagine a bike rental problem where y = # bike rentals per hour.

**One sentence explainer**: The ALE function value for a given feature is the *predicted response as a function of* X<sub>i</sub>, when all other features are averaged out.





## 2<sup>nd</sup> order ALE plots

- The higher the peaks, the more *hour* and *weather situation* have an influence on # bike rentals.
- If good weather, the bike rental peaks are pronounced in the morning and evening rush hour.
- If bad weather the peaks are at the same time (but less pronounced)



#### Inspiration for ALE comes from PD and M plots

The PD function of  $X_1$  shows the marginal effect  $X_1$  has on the predicted outcome of the model.

The M function fixes the extrapolating problem by replacing marginal w/ conditional dist.

$$f_{1,\text{PD}}(x_1) \equiv \mathbb{E}[f(x_1, X_2)] = \int p_2(x_2) f(x_1, x_2) dx_2 \quad f_{1,\text{M}}(x_1) \equiv \mathbb{E}[f(X_1, X_2) | X_1 = x_1] = \int p_{2|1}(x_2|x_1) f(x_1, x_2) dx_2$$

In practice:

- 1. Divide  $X_1$  into n segments.
- For each segment, calculate avg model prediction over the *marginal distribution* of X<sub>2</sub>

#### **Problem?**

#### **Bad at extrapolating**



In practice:

- 1. Divide  $X_1$  into n segments.
- 2. For each segment, calculate avg model prediction over the *conditional distribution* of X<sub>2</sub>



#### **Estimate combined effect**

**Problem?** 



#### Inspiration for ALE comes from PD and M plots

The ALE function fixes the conflation issue by taking **differences**  $f(z_{1,upper}, x_2) - f(z_{1,lower}, x_2)$ 

$$f_{1,\text{ALE}}(x_1) \equiv \int_{x_{\min,1}}^{x_1} \mathbb{E}[f^1(X_1, X_2) | X_1 = z_1] dz_1 - \text{constant}$$





- 2. For each segment, calculate avg local affect  $f(z_{1,upper}, x_2) - f(z_{1,lower}, x_2)$
- 3. Take cumsum from N1(1) to N1(i).





## **Summary: ALE plots**

- Estimate the average prediction value for a given feature (or two features) value.
  - Diagnose obvious relationship problems b/w Y and feature
- Advantages
  - ALE plots handle dependent features.
  - ALE plots are faster to compute than PD plots.

#### Disadvantages

- Second-order ALE estimates have a varying stability across the feature space which are not visualized.
- Second-order effect plots can be a bit hard to interpret, as you **always have to keep the main effects in mind**. It is tempting to read the heat maps as the total effect of the two features, but it is only the additional effect of the interaction.



#### (2) Permutation Feature Importance

Breiman, 2001

**One sentence explainer:** A feature's importance is tied to how model's error changes when the feature's information is destroyed.

In practice: feature importance of  $X_1$ 

- Calculate model loss: Loss(X)
- Randomly set  $X_{i,1} = X_{i,1}$  for i = 1, ..., n2.
- 3. Calculate Loss(scrambled X)



*When X*<sup>1</sup> *info destroyed:* 

model error  $\uparrow$  :  $X_1$  important



#### **Robust Permutation Feature Importance**

Fisher, Rudin, and Dominici, 2018





#### **Robust Permutation Feature Importance**





## **Summary: Permutation feature importance**

- ► The increase in model error when the feature's information is destroyed.
- Advantages
  - The importance measure automatically **takes into account all interactions** with other features
    - Also a disadvantage because the importance of the interaction between two features is included in the importance measurements of both features.
  - No retraining of the model.
- Disadvantages
  - Linked to a **specific choice of** *error* of the model.
  - You need access to the true outcome.
  - Permutations are random.
  - If features are correlated, PFI can be biased by unrealistic data instances.
  - Adding a correlated feature can decrease the importance of the associated feature by splitting the importance between both features.



#### (3): SAGE (Shapley Additive Global importancE)

- Covert, Lundberg & Lee (NeurIPS, 2020)
- Using Shapley values to decompose the expected loss of the model on the features

**One sentence explainer**: How much the expected loss is reduced by including each of the features to the model (averaged over whether the other features are included or not)





# **Shapley values**

- ► Concept from (cooperative) game theory in the 1950s
- Used to distribute the total payoff to the players
- ► Explicit formula for the "fair" payment to every player *j*:

$$\phi_{j} = \sum_{S \subseteq M \setminus \{j\}} \frac{|S|! (|M| - |S| - 1)!}{|M|!} (v(S \cup \{j\}) - v(S))$$

v(S) is the payoff with only players in subset S

М

Several mathematical optimality properties



# $\phi_{j} = \sum_{S \subseteq M \setminus \{j\}} \frac{|S|! (|M| - |S| - 1)!}{|M|!} (v(S \cup \{j\}) - v(S))$ Shapley value explanations

- Individual prediction explanation (local)
  - SHAP: Popularised by Lundberg & Lee (2017)
    - Players = features  $(x_1, ..., x_M)$
    - Payoff = difference between prediction to mean prediction  $f(\mathbf{x}^*) E_{\mathbf{X}}[f(\mathbf{X})]$
    - Contribution function:  $v(S) = v_{l,S}(\mathbf{x}_S^*) = \mathbb{E}_{\mathbf{X}_{\overline{S}}}[f(\mathbf{X})|\mathbf{X}_S = \mathbf{x}_S^*]$

• Marginal contributions:  $v(S \cup \{j\}) - v(S) = \tilde{E}_{X_{\overline{S \cup j}}}[f(X)|X_{S \cup j} = x_{S \cup j}^*] - E_{X_{\overline{S}}}[f(X)|X_S = x_S^*]$ 

- Whole model explanation (global)
  - SAGE: Covert, Lundberg & Lee (2020)
    - Players = features  $(x_1, ..., x_M)$
    - Payoff = Difference between expected loss with constant model  $(f_c(x) = c = E_X[f(X)])$ and full model:  $E_Y[l(c,Y)] - E_{X,Y}[l(f(X),Y)]$
    - Contribution function:  $v(S) = E_Y[l(c,Y)] E_{X_S,Y}[l(v_{l,S}(X_S),Y)]$
    - Marginal contributions:  $v(S \cup \{j\}) v(S) = E_{X_S,Y}[l(v_{l,S}(X_S), Y)] E_{X_{S \cup j},Y}[l(v_{l,S \cup j}(X_{S \cup j}), Y)]$



## **Estimating the expectations in SAGE**

Need to estimate

 $v(S \cup \{j\}) - v(S) = \mathbb{E}_{X_S,Y}[l(v_{l,S}(X_S), Y)] - \mathbb{E}_{X_{S \cup j},Y}[l(v_{l,S \cup j}(X_{S \cup j}), Y)]$ 

- Estimate the  $v_{l,S}(x_S) = E_{X_{\overline{S}}}[f(X)|X_S = x_S]$  using  $E_{X_{\overline{S}}}[f(X_{\overline{S}}, x_{\overline{S}})]$  and approximate it by sampling rows of  $X_{\overline{S}}$  from the training set
- Sample from the training set to estimate the outer expectation  $E_{X_{S},Y}$  by sampling full rows X, Y from the training set
- Algorithm for computing the Shapley values is based on previous work by Strumbelj & Kononenko (2010)



# **Properties of SAGE**

•  $\phi_j$  = Reduction in expected loss caused by including feature *j* in the model (averaged over whether the other features are included or not)

$$\blacktriangleright \quad \sum_{j} \phi_{j} = \operatorname{E}_{Y} \left[ l(c, Y) \right] - \operatorname{E}_{X, Y} \left[ l(f(X), Y) \right]$$

•  $\phi_j = 0 \Rightarrow$  No change in model performance change by feature *j* 





## "Similar" methods

- LossSHAP
  - A local explanation method which decomposes  $l(f(x^*), y)$  for a given  $x^*$  and y, instead of the usual  $f(x^*)$
  - SAGE is the mean of lossSHAP over the dataset
    - Computing global explanations with SAGE directly is faster as we don't need to compute precise lossSHAP values for every pair  $(x^*, y)$ .
    - IMO they oversell their SAGE-algorithm as what they do is essentially to compute lossSHAP for sampled data using a single S.
- Feature ablation and permutation features
  - Also look at differences in expected loss by simulating removal of a feature like SAGE, but they don't consider multiple feature subsets through Shapley values – only consider removal from the full model
  - Feature ablition
    - Simulates removal of a feature by re-training the model
  - (One version of) permutation features
    - Simulates removal of a feature by permuting the input value



# Summary SAGE

- Uses Shapley values to decompose the expected loss of the model onto the features
- Advantages
  - Theoretical foundation
  - Generalizes several other methods
- Disadvantages
  - Author's implementation (*shap* in pyhton) does not account for feature dependence
  - Computationally costly (at least if accounting for dependence)



#### (4) Mean decrease impurity (MDI) for additive trees

- Consider a trained tree model
  - Each split aims at minimizing a loss/«impurity» measure
  - Importance for feature j = weighted sum of decrease in impurity due to a split in feature j
  - Importance scores typically scaled to sum to 1
- Random forest and boosted trees
  - Similar to single trees, but sums over all trees before scaling

**One sentence explainer:** What proportion of the performance increase is due to splits in the different features







### **MDI** mathematical definition

- Impurity decrease at node t  $\Delta i(s,t) = i(t) p_L i(t_L) p_R i(t_R)$ 
  - $p_L$ ,  $p_R$  are the proportion of samples in the left and right split
- Importance of feature  $X_m$ :  $Imp(X_m) = \frac{1}{N_T} \sum_T \sum_{t \in T: v(s_t) = X_m} p(t) \Delta i(s_t, t)$ 
  - p(t) is the proportion of samples reaching node t

• Typically 
$$Imp(X_m)^* = \frac{Imp(X_j)}{\sum_j Imp(X_j)}$$



### **MANY variations: impurity measures**

- Impurity measure used to perform splits in tree models/random forest
  - Classification: Missclassification error, Gini index or cross-entropy
  - Regression: MSE
- Boosted trees algorithms (xgboost, lightgbm, catboost etc) splits in other ways, often an approximation to some given loss
  - Importance typically defined based on the approximated loss





## **MANY** variations: scaling

- ► ESL Ch 10.13 and the Xgboost implementation (total gain)
  - does not seem to include the p(t) to weight the performance increase by their position in the tree
- ► ESL suggest using the squared impurity decrease instead Δi<sup>2</sup>(s, t), taking the sum over the trees, and then the square root before scaling to 1



# **MANY variations: Close relatives**

- Breiman (1984)'s original idea for single tree
  - Measure improvement in surrogate split instead to avoid problem with "masked features"
    - Masking is less of an issue for random forest/boosting
- XGBoost's «average gain»
  - Average performance increase when feature j is used (instead of total performance increase)
- ► Mean Decrease accuracy (MDA) for random forest:
  - Measure performance increase in out-of-bag-samples



# Summary MDI

- MDI assigns the performance increase by every split to the feature performing the split
- Interpretation of MDI<sub>j</sub>: Proportion of the model's total performance increase which is due to feature j
- Advantages
  - Works for and is available in almost all tree-based modelling implementations
- Disadvantages
  - Dependence between features is only accounted through the random sampling in the trees – no importance is shared between dependent features
  - Lots of variations, difficult to know exactly what is implemented
  - Not a model-agnostic method
  - Theoretical properties not well studied
    - Importance biased towards high-cardinality features

# **Comparing methods**

What we get and what we miss!

	ALE plots	Permutation feature importance (PFI)	SAGE	Mean decrease impurity (MDI)
What the explanation tells us	• How the fitted model prediction is changed as one or two features are changed: Accounts for effects of other features by averaging them out	<ul> <li>How much the training performance decreases if we did not observe certain features: Simulates dropping one feature at a time</li> </ul>	• How much the training performance decreases if we did not observe certain features: Accounts for and averages over whether other features are observed or not.	<ul> <li>How central the different features are to reach a good fit <u>this specific</u> fitted model.</li> </ul>
What the explanation does not include	<ul> <li>Joint effects of many features: Pairwise effects OK, but more difficult to visualize</li> <li>Stability of the effects: How much the effect varies with the features that are averaged-out</li> </ul>	<ul> <li>Importance shared with other features: Only one feature is permuted at once, keeping the rest fixed</li> <li>Dependence awareness: Standard version permutes features independently</li> </ul>	<ul> <li>Dependence awareness: When measuring expected changes in performance, dependence is ignored (in implementation)</li> <li>Exact answer: Approximations are required, especially in high- dimensions</li> </ul>	<ul> <li>Indirect importance: The importance is not shared among highly dependent features unless the model put's equal weight on them</li> <li>Importance for non-treemodels: The method only works for tree-based models.</li> </ul>



- X<sub>1</sub> = X<sub>2</sub> ~ Uniform(0, 1) + Normal(0, 0.05)
   1. Linear model: Y = X<sub>1</sub> + X<sub>2</sub><sup>2</sup>
- (X<sub>1</sub>, X<sub>2</sub>, X<sub>3</sub>) ~ Normal(0, *low corr*)
   2. Linear model: Y = X<sub>1</sub> + X<sub>2</sub> + 2X<sub>3</sub>
   3. Tree model Y = tree(X<sub>1</sub>, X<sub>2</sub>, X<sub>3</sub>)
   (X<sub>1</sub>, X<sub>2</sub>, X<sub>3</sub>) ~ Normal(0, *high corr*)
   4. Linear model: Y = X<sub>1</sub> + X<sub>2</sub> + 2X<sub>3</sub>
  - 5. Tree model  $Y = tree(X_1, X_2, X_3)$



How do global explanations change with different models and feature dependence?



True **linear** model:  $Y = X_1 + X_2^2$ 

X<sub>1</sub> = X<sub>2</sub> ~ Uniform(0, 1) + Normal(0, 0.05)

#### **ALE plots**





Equation contribution from both x1 and x2







True linear model:  $Y = X_1 + X_2 + 2X_3$ 

(X1, X2, X3) ~ Normal(0, *Cov*)



Permutation importance:					
x3	1.264	+/-	0.040		
x2	0.323	+/-	0.011		
x1	0.308	+/-	0.010		







True linear model:  $Y = X_1 + X_2 + 2X_3$ 

(X1, X2, X3) ~ Normal(0, *Cov*)



Permutation importance:					
х3	0.884 +/- 0.031				
x2	0.224 +/- 0.008				
x1	0.214 +/- 0.007				









